



### CrossCult Knowledge Base A co-inhabitant of cultural heritage ontology and vocabulary classification

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### The Project

**CrossCult:** Empowering reuse of digital cultural heritage in context-aware crosscuts of European history

### Call: EU H2020

- Topic: REFLECTIVE-6-2015 Innovation ecosystems of digital cultural assets
- Type of Action: Innovation Action
- Timeline: 36 months, March 2016 February 2019





## Our Team

- An Interdisciplinary Team
  - Computer scientists, social & humanities scientists, SMEs and venue representatives working collaboratively







# **Consortium & Partners**

# Main Partners



LUXEMBOURG

Πανεπιστημιο Πελοποννήσου University Of Peloponnese

### Associate partners

#### Venues

- Archaeological museum of Tripolis, GR
- Roman Spa of Lugo, ES
- National Archaeological museum of Spain, ES

#### Cities

- Chaves, PT
- Valetta, MT
- Luxembourg City, LU,
- Tripoli, GR
- Argos-Mycenae, GR

### NGO

• DIAZOMA - GR

#### SMEs

- Postscriptum, GR
- Mediapro, ES
- ARCTRON 3D, DE
- Empty Museums Design, ES
- Pyro Studios, ES







### **Project Aims**



- History is a mesh of interrelated facts and concepts
- Historical data is commonly presented in silos
- Spur a change in the way European citizens appraise History
- Reflection on History focusing on cross cultural/border/gender aspects





## 4 Pilots - 8 Venues

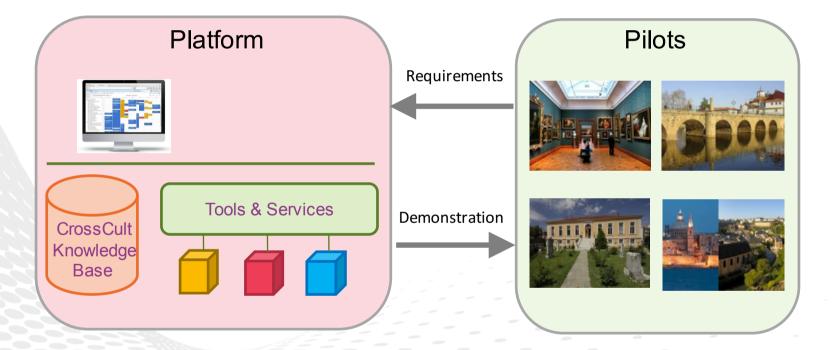
- **Pilot 1:** Large multi-thematic venue (National Gallery, UK)
- Connections among people, places and events through Art
- Personalised reflection
- **Pilot 2:** Many small venues (Lugo ES, Chaves PT, Montegrotto Terme IT, Epidaurus GR)
- Theurapetic use of water
- Reflection through socialisation
- Pilot 3: One venue (Archaeological museum of Tripolis GR)
- Role of woman in society
  - Reflection through enrichment
- Pilot 4: Multiple Cities (Luxembourg City, Valleta)
  - Migration
  - **Comparative reflection**







### The CrossCult Platform







## The CrossCult Knowledge Base

- A semantic knowledge base capable of interrelating a wide set of (existing and future) disparate digital cultural heritage resources consisting of:
  - Upper-level Ontology
  - Venue Ontology
  - User Ontology
  - Vocabulary Scheme (CrossCult Classification Scheme)





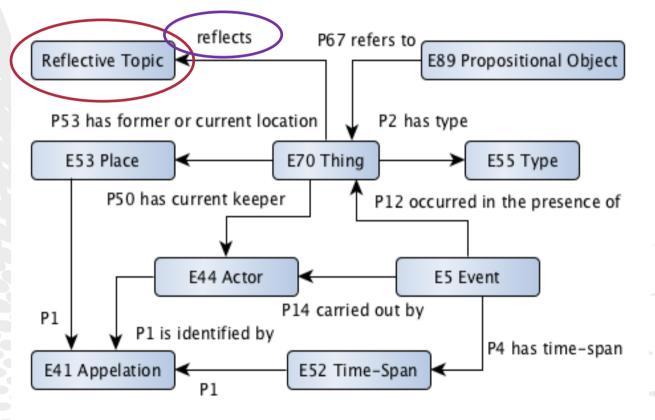
# **Upper-level Ontology**

- A conceptual layer delivering formalisms that describe the "world" of CrossCult
  - Enables augmentation and enrichment
  - Semantic-based reasoning
  - Linking and retrieval across disparate data resources
- Core subset of CIDOC-CRM elements
  - Well-defined and interoperable semantics
  - Specialisations relevant to cultural heritage
  - Extensible to meet project-specific requirements
- Incorporates elements from FOAF and SKOS





### A Layer of Common Semantics



#### **Reflective Topic:**

Topic or subject theme that drives the user's reflection –

Specialisation of E89 Propositional Object

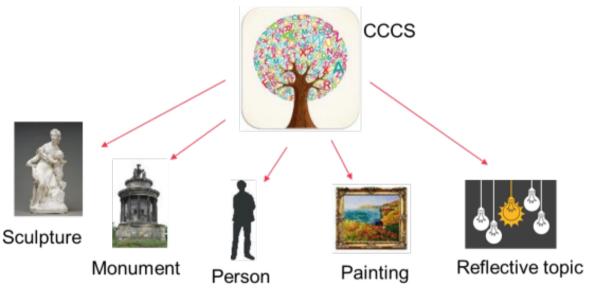
#### reflects:

- Sets a reflective topic as the primary subject of reflection of a physical or conceptual thing
- Reversed and extended definition of P129 is about





### **CrossCult Classification Scheme (CCCS)**



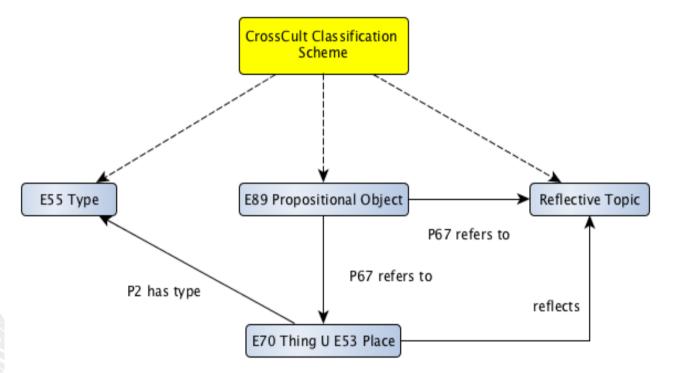
- Provides an additional level of vocabulary semantics
- The scheme aggregates terminology from
  - The Getty Arts and Architecture Thesaurus of Getty (AAT)
  - The EUROVOC
  - The UNESCO Thesaurus
  - The Library of Congress Subject Authorities (LC)







### **Vocabulary Integration**



- Vocabulary terms as instances of skos:Concept
- Terms describing types classified under E55 Type
- Terms used in the descriptions of objects/places/reflective topics classified under E89 Propositional Object



# Modelling the pilots resources

- Apply the Semantics of CrossCult Upper-level ontology to a range of disparate cultural heritage data resources
  - Heterogeneous sources
  - Coverage and granularity vary significantly
  - Large vs Small Venues
  - Data about Antiquity vs Contemporary (Modern) Times



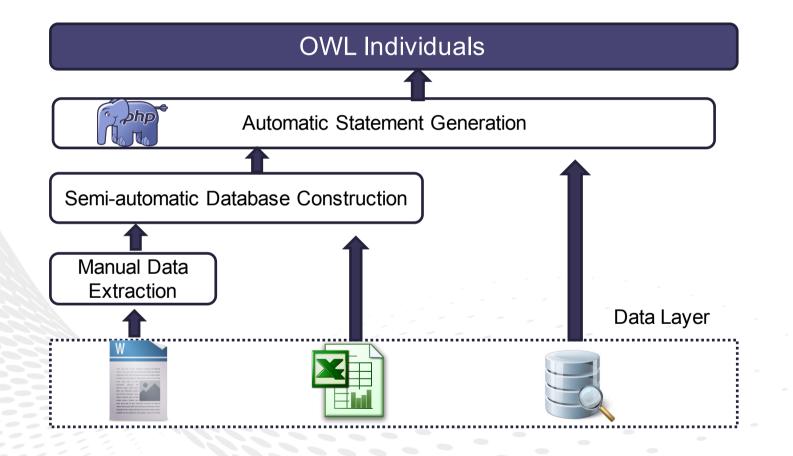


# Data Modelling Challenges

- Selecting and curating the source data for each pilot
- Data cleansing and normalisation
- Data mapping to the Upper-level ontology
- Automate data assignment to ontology
- Ensuring compliance with the model



### Data Modelling Processes





# Semantic Enrichment

- Enriched a selected set of ontology individuals with links to standard and well-known Semantic Web resources such as
  - DBpedia
  - Getty AAT
  - OWL property *owl:sameAs*
  - Thesaurus property *skos:closeMatch*



### Semantic Representation & Enrichment Example



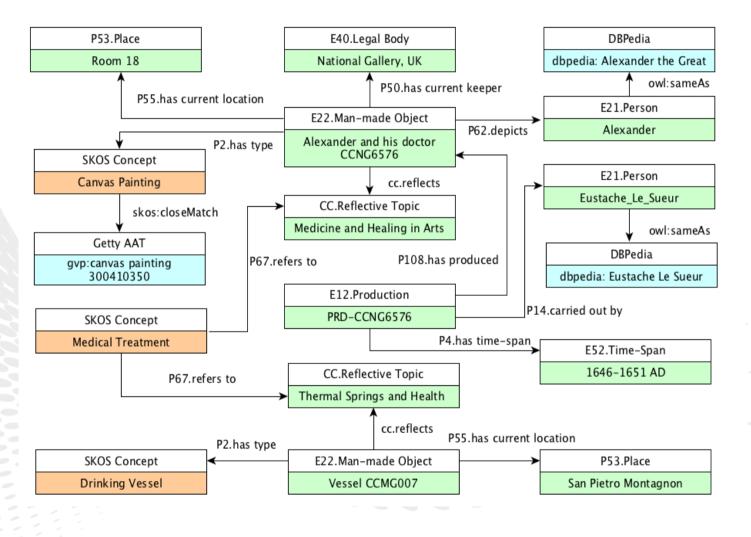
Eustache Le Sueur, Alexander and his Doctor, about 1648-9, © The National Gallery, London

Drinking Water Vessels, Montegrotto, Monte Castello and S. Pietro Montagnon





### Semantic Representation & Enrichment Example





# Ongoing Work

- Augment the data with media content and narratives
- Further enrich the resource descriptions with links to external standardised semantic web resources
- Further refining the scope and structure of Reflective Topics
- Develop the venue and user models



# Benefits of SW approach

- Personalised services
- Highlight associations between / form groupings of different cultural heritage resources under certain historical topics
- Augment the user experience by linking to external resources
- Support different kinds of presentation
- Extendible to more types of information and new functionalities







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### **Thank You!**

### **Comments/Questions?**

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